

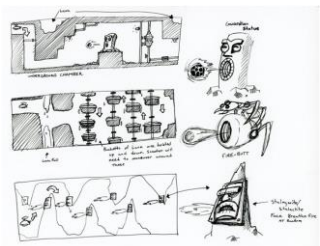
# The Weald School - KS5 Cambridge Technicals IT



University

Apprenticeship

Employment



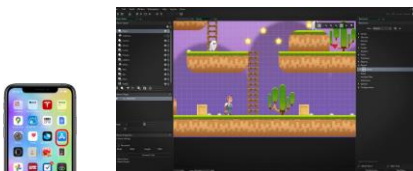
Develop a Concept for a Game

Present and Evaluate Game Prototype



Unit 15  
Game Design

Learn Principles of Game Design



Create a Prototype App

Develop a Game Prototype



Design App for Client

Test Prototype



Understand How Apps are Designed

Unit 6  
App Development



Gather Feedback and Improve Prototype

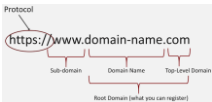
Investigate Potential Solutions



Create Website for a Client



Present to Client

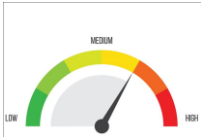


Fundamentals of Web Design

Unit 21  
Web Design

YEAR  
13

Plan Interactive Website for a Client



Risks and Impacts of Security Breach

DFD



Test Website



Green IT



Physical and Logical Methods of Protection

Flow of Information



Connection Methods



Information Styles and Quality



Categories and Analysis



Data Analysis Tools

UK and Global IT legislation



UNIT 2: Global Information



Security Threats

Ethical Issues



Servers and Networks



1000001  
1000010  
Units of Data (Binary)

Communicator Devices



UNIT 1:  
Fundamentals  
of IT

YEAR  
12



welcome

Physical and Digital Methods of Protection



Troubleshooting



Employability and Communication Skills



Software Types



Computer Hardware and Components

