## <u>Waves</u>

	Working towards Mastery (W)	Meeting Mastery (M)	Beyond Mastery (B)
Sound	<ul> <li>Sound consists of vibrations which travel as a longitudinal wave through substances. The denser the medium, the faster sound travels.</li> <li>The greater the amplitude of the waveform, the louder the sound. The greater the frequency (and therefore the shorter the wavelength), the higher the pitch.</li> </ul>	<ul> <li>Explain observations where sound is reflected, transmitted or absorbed by different media.</li> <li>Explain observations of how sound travels using the idea of a longitudinal wave.</li> <li>Describe the amplitude and frequency of a wave from a diagram or oscilloscope picture.</li> <li>Use drawings of waves to describe how sound waves change with volume or pitch.</li> </ul>	<ul> <li>Suggest the effects of particular ear problems on a person's hearing.</li> <li>Evaluate the data behind a claim for a sound creation or blocking device, using the properties of sound waves.</li> <li>Use diagrams to compare the waveforms a musical instrument makes when playing different pitches or volumes.</li> </ul>
Light	<ul> <li>When a light ray meets a different medium, some of it is absorbed and some reflected. For a mirror, the angle of incidence equals the angle of reflection. The ray model can describe the formation of an image in a mirror and how objects appear different colours.</li> <li>When light enters a denser medium it bends towards the normal; when it enters a less dense medium it bends away from the normal. Refraction through lenses and prisms can be described using a ray diagram as a</li> </ul>	<ul> <li>Use ray diagrams of eclipses to describe what is seen by observers in different places.</li> <li>Explain observations where coloured lights are mixed or objects are viewed in different lights.</li> <li>Use ray diagrams to describe how light passes through lenses and transparent materials.</li> <li>Describe how lenses may be used to correct vision</li> </ul>	<ul> <li>Use a ray diagram to predict how an image will change in different situations.</li> <li>Predict whether light will reflect, refract or scatter when it hits the surface of a given material.</li> <li>Use ray diagrams to explain how a device with multiple mirrors works.</li> </ul>

	model.		
Wave Effects	- When a wave travels through a substance, particles move to and fro. Energy is transferred in the direction of movement of the wave. Waves of higher amplitude or higher frequency transfer more energy.	<ul> <li>Explain differences in the damage done to living cells by light and other waves, in terms of their frequency.</li> <li>Explain how audio equipment converts sound into a changing pattern of electric current.</li> </ul>	<ul> <li>Suggest reasons why sound waves can agitate a liquid for cleaning objects, or massage muscles for physiotherapy.</li> <li>Evaluate electricity production by wave energy using data for different locations and weather conditions.</li> </ul>
Wave Properties	- A physical model of a transverse wave demonstrates it moves from place to place, while the material it travels through does not, and describes the properties of speed, wavelength and reflection.	<ul> <li>Describe the properties of different longitudinal and transverse waves.</li> <li>Use the wave model to explain observations of the reflection, absorption and transmission of a wave.</li> </ul>	<ul> <li>Compare and contrast the properties of sound and light waves.</li> <li>Suggest what happens when two waves combine.</li> </ul>